



AURORA GEORGES

aurorageorges@hotmail.com | +43 611 56 86 37 | 08019 Barcelona
Passeig del Taulat 229, SPAIN | www.aurorageorges.com

PROFILE

Bachelor degree in Digital Art and Design at Hedmark University of Applied Sciences, with 4 years of combined experience as a 2D Artist working in the mobile game-industry. Specialized in character design, concept art and illustration, with basic understanding of 3D sculpting, 2D animation and Unity. Fast learner, motivated and passionate artist with a strong desire to create artwork for games.

LANGUAGES

Norwegian	Native
English	Fluent
French	Bilingual

REFERENCES

Hugo Maximiliano Cadiz
Studio Lead Artist at Gameloft

E-mail:
teseo_arcadio@hotmail.com

Phone +84 96 390 17 57

EXPERIENCE

DEC 2021 - APR 2022
Barcelona, Spain

2D CONCEPT ARTIST, TAP4FUN

Working on Unannounced IP
Create concepts of characters, weapons and props

SEP 2019 - NOV 2021
Berlin, Germany

2D GAME ARTIST, KOLIBRI

Working on Idle Miner Tycoon
Create concepts and illustrations of offers, characters, backgrounds and game assets

JAN 2018 - APR 2019
Danang, Vietnam

JUNIOR 2D CONCEPT ARTIST, GAMELOFT

Working on N.O.V.A. Legacy
Create concept art and character designs
Drawing promotional illustrations

JUNE 2017 - DEC 2017
Trondheim, Norway

FREELANCER, PROUDER AS

Drawing logos for high school-graduates

EDUCATION

AUG 2013 - JUNE 2016

**HEDMARK UNIVERSITY OF APPLIED SCIENCES,
DEPT. HAMAR**

Bachelor in Digital Art and Design

AUG 2010 - JUNE 2013

PORSGRUNN HIGH SCHOOL

General studies with specialization in art

KEY SKILLS

Character design
Illustration
Concept art
Animal & creature design
Game assets

SOFTWARE PROFICIENCY

Advanced - Adobe Photoshop
Basic - Adobe After Effects
Basic - Unity
Basic - Autodesk Maya
Basic - Adobe Flash